

Contest Rules

Advanced:

1. Timed pirouetting hover

Task:

The pilot will pirouette their helicopter for sixty seconds starting from nose-in and ending nose-in. The helicopter must be kept in a constant pirouette after take-off until landing.

Object:

Once the pilot is ready, the pilot will lift the helicopter off, at this point the timer will start the stop watch. The helicopter must be kept in a constant pirouette after take-off. The pilot then in his own mind will pirouette till they think they have reached 60 seconds, at which they will stop the pirouette, then bring the helicopter nose-in and set the helicopter back down on its skids. (No watches or transmitter clocks can be used). At this point the timer will stop the watch. If for any reason the helicopter skids touch the ground, that will stop the watch which ends their attempt.

Scoring:

The difference between (either over or under) to 60 seconds will be your score. The pilot will try to get the lowest time they will get.

2. Timed pirouetting pad hop

Task:

The pilot will take off nose-in and touch each pad nose-in with their skids in the order of their choice, while doing 1 pirouette between each pad touch.

Object:

Time begins when the skids of the helicopter lift off of the starting pad and ends when the helicopter touches all six pads and returns to the starting pad. Skids must be fully on the pad. This will complete your time for the first attempt. Without shutting the helicopter down, the timer will have you do a second attempt, the goal is being as close to the time of your first attempt.

Scoring:

Your score will be the difference between the two attempts. This score will be added to your 60 second hover attempt.

The scores will be added together and the pilot with the lowest score will win. There will be places for up to 3rd place.